

# The phfqit package<sup>1</sup>

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`phfqit`—Utilities to typeset stuff in Quantum Information Theory (quite biased towards theory), in particular general mathematical symbols, operators, and shorthands for entropy measures.

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## ■ 1 Introduction

This package provides some useful definitions, mainly for notation of mathematical expressions which are used in quantum information theory (at least by me).

Are included utilities for:

- General symbols and mathematical expressions (identity operator, trace, rank, diagonal, ...) ([section 3](#))
- Formatting of bits and bit strings ([subsection 3.3](#))
- Formatting of names of logical gates ([subsection 3.4](#))
- Typesetting the names of Lie groups and algebras, for example  $\text{su}(N)$  ([section 4](#))
- Bra-ket notation, and delimited expressions such as average, norm, ... ([section 5](#))
- Typesetting entropy measures, including the Shannon/von Neumann entropy, the smooth entropies, relative entropies, as well as my coherent relative entropy

## ■ 2 Basic Usage

This package is straightforward to use:

```
\usepackage{phfqit}
```

A single package option controls which entropy measures are defined for you.

`qitobjdef=<stdset | none>`

Load the predefined set of “qit objects,” i.e., entropy measures. The entropy measures documented below (and specified as such) will be loaded unless you set `qitobjdef=none`.

`newReIm=<true | false>`

Do not override  $\text{\LaTeX}'$ s default  $\Re$  and  $\Im$  symbols by Re and Im. See subsection 3.1.

*Changed in v2.0 [2017/08/16]:* Added the `qitobjdef` package option.

*Changed in v2.0 [2017/08/16]:* Added the `newReIm` package option.

## 2.1 Semantic vs. Syntactic Notation

The macros in this package are meant to represent a *mathematical quantity*, independently of its final *notation*. For example, `\Hmaxf` indicates corresponds to the “new-style” max-entropy defined with the fidelity,<sup>1</sup> independently of the notation. Then, if the default notation “ $H_{\max}$ ” doesn’t suit your taste, you may then simply redefine this command to display whatever you like (see for example instructions in subsection 6.1). This allows to keep better distinction between different measures which may share the same notation in different works of literature. It also allows to switch notation easily, even in documents which use several quantities whose notation may be potentially conflicting.

## 2.2 Size Specification

Many of the macros in this package allow their delimiters to be sized according to your taste. For example, if there is a large symbol in an entropy measure, say

$$H_{\min}(\bigotimes_i A_i \mid B), \quad (1)$$

then it may be necessary to tune the size of the parenthesis delimiters.

This is done with the optional size specification  $\langle \text{size-spec} \rangle$ . The  $\langle \text{size-spec} \rangle$ , whenever it is accepted, is always optional.

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<sup>1</sup>see Marco Tomamichel, Ph. D., ETH Zurich (2012) arXiv:1203.2142

The  $\langle size-spec \rangle$  starts with the backtick character “‘”, and is followed by a single token which may be a star  $*$  or a size modifier macro such as  $\backslash\text{big}$ ,  $\backslash\text{Big}$ ,  $\backslash\text{bigg}$  and  $\backslash\text{Bigg}$ . If the star is specified, then the delimiters are sized with  $\backslash\text{left}$  and  $\backslash\text{right}$ ; otherwise the corresponding size modifier is used. When no size specification is present, then the normal character size is used.

For example:

$$\begin{aligned} \backslash H_{\min}\{\backslash\text{bigotimes}_i A_i\}[B] & \quad \text{gives } H_{\min}\left(\bigotimes_i A_i \mid B\right), \\ \backslash H_{\min}`\backslash\text{Big}\{\backslash\text{bigotimes}_i A_i\}[B] & \quad \text{gives } H_{\min}\left(\bigotimes_i A_i \Big| B\right), \text{ and} \\ \backslash H_{\min}`*\{\backslash\text{bigotimes}_i A_i\}[B] & \quad \text{gives } H_{\min}\left(\bigotimes_i A_i \Big| B\right). \end{aligned}$$

## ■ 3 General Symbols (and Math Operators)

- `\Hs` Hilbert space =  $\mathcal{H}$ .
- `\Ident` Identity operator =  $\mathbb{1}$ .
- `\IdentProc` Identity process. Possible usage syntax is:

<code>\IdentProc[A][A']{\rho}</code>	$\text{id}_{A \rightarrow A'}(\rho)$
<code>\IdentProc[A]{\rho}</code>	$\text{id}_A(\rho)$
<code>\IdentProc[A][A']{}</code>	$\text{id}_{A \rightarrow A'}$
<code>\IdentProc[A]{}</code>	$\text{id}_A$
<code>\IdentProc{}</code>	$\text{id}$
<code>\IdentProc{\rho}</code>	$\text{id}(\rho)$
<code>\IdentProc`\backslash\text{big}[A]{\rho}</code>	$\text{id}_A(\rho)$

This macro accepts a size specification with the backtick (“‘”), see [subsection 2.2](#).

- `\ee^X` A macro for the exponential. Type the  $\text{\LaTeX}$  code as if `\ee` were just the symbol, i.e. as `\ee^{\langle ARGUMENT \rangle}`. The idea is that this macro may be redefined to change the appearance of the  $e$  symbol, or even to change the notation to `\exp{\langle ARGUMENT \rangle}` if needed for inline math.

### 3.1 Math/Linear Algebra Operators

- \tr      Provide some common math operators. The trace `tr`, the support `supp`, the rank `rank`, the linear span `span`, the spectrum `spec` and the diagonal matrix `diag`. (Note that `\span` is already defined by L<sup>A</sup>T<sub>E</sub>X, so that we resort to `\linspan`.)
- \linspan
- \spec
- \diag
- \Re     Also, redefine `\Re` and `\Im` (real and imaginary parts of a complex number), to the more readable  $\text{Re}(z)$  and  $\text{Im}(z)$ . (The original symbols were  $\Re(z)$  and  $\Im(z)$ .) Keep the old definitions using the package option `newReIm=false`.

## 3.2 Poly symbol

- \poly    Can be typeset in  $\text{poly}(n)$  time.

## 3.3 Bits and Bit Strings

- \bit     Format a bit value, for example `\bit{0}` or `\bit0` gives 0 or 1. This command works both in math mode and text mode.
- \bitstring    Format a bit string. For example `\bitstring{01100101}` is rendered as 01100101. This command works both in math mode and text mode.

## 3.4 Logical Gates

- \gate    Format a logical gate. Essentially, this command typesets its argument in small-caps font. For example, with `\gate{C-not}` you get C-NOT. (The default formatting ignores the given capitalization, but if you redefine this command you could exploit this, e.g. by making the “C” in “Cnot” larger than the “not”).

This command works both in math mode and in text mode.

- \AND    Some standard gates. These typeset respectively as AND, XOR, C-NOT, NOT, and NO-OP.
- \CNOT
- \NOT
- \NOOP

# ■ 4 Lie Groups and Algebras

```
\uu(N) Format some common Lie groups and algebras.  

\UU(N)  

\su(N) \SN(N) is the symmetric group of  $N$  items, and formats by default as  $S_N$ .  

\SU(N)  

\so(N)  

\SO(N)  

\SN(N)
```

## ■ 5 Bra-Ket Notation and Delimited Expressions

All commands here work in math mode only. They all accept an optional argument, which is a size modifier. Use the starred form to enclose the delimiters with  $\left.\right.^*$  and have the size determined automatically. Usage for example is:

<code>\ket{\psi}</code>	$ \psi\rangle$
<code>\ket[\big]{\psi}</code>	$ \psi\rangle$
<code>\ket[\Big]{\psi}</code>	$ \psi\rangle$
<code>\ket[\bigg]{\psi}</code>	$ \psi\rangle$
<code>\ket[\Bigg]{\psi}</code>	$ \psi\rangle$
<code>\ket*{\displaystyle\sum_k \psi_k}</code>	$\left  \sum_k \psi_k \right\rangle$

- `\ket` Typeset a quantum mechanical ket. `\ket{\psi}` gives  $|\psi\rangle$ .
  - `\bra` Typeset a bra. `\bra{\psi}` gives  $\langle\psi|$ .
  - `\braket` Typeset a bra-ket inner product. `\braket{\phi}{\psi}` gives  $\langle\phi|\psi\rangle$ .
  - `\ketbra` Typeset a ket-bra outer product. `\ketbra{\phi}{\psi}` gives  $|\phi\rangle\langle\psi|$ .
  - `\proj` Typeset a rank-1 projector determined by a ket. `\proj{\psi}` gives  $|\psi\rangle\langle\psi|$ .
  - `\matrixel` Typeset a matrix element. `\matrixel{\phi}{A}{\psi}` gives  $\langle\phi|A|\psi\rangle$ .
  - `\dmatrixel` Typeset a diagonal matrix element of an operator. `\dmatrixel{\phi}{A}` gives  $\langle\phi|A|\phi\rangle$ .
  - `\innerprod` Typeset an inner product using the mathematicians' notation. `\innerprod{\phi}{\psi}` gives  $\langle\phi, \psi\rangle$ .
- There are also some further delimited expressions defined, for convenience.
- `\abs` The absolute value of an expression. `\abs{A}` gives  $|A|$ .

<code>\avg</code>	The average of an expression. <code>\avg[\big]{\sum_k A_k}</code> gives $\langle \sum_k A_k \rangle$ .
<code>\norm</code>	The norm of an expression. <code>\norm{A_k}</code> gives $\ A_k\ $ . (You can add subscripts, e.g. <code>\norm{A_k}_\infty</code> is $\ A_k\ _\infty$ .)
<code>\intervalc</code>	A closed interval. <code>\intervalc{x}{y}</code> gives $[x, y]$ .
<code>\intervalo</code>	An open interval. <code>\intervalo{x}{y}</code> gives $]x, y[$ .
<code>\intervalco</code>	A semi-open interval, closed on the lower bound and open on the upper bound. <code>\intervalco{x}{y}</code> gives $[x, y[$ .
<code>\intervaloc</code>	A semi-open interval, open on the lower bound and closed on the upper bound. <code>\intervaloc{x}{y}</code> gives $]x, y]$ .

## ■ 6 Entropy Measures and Other “Qit Objects”

A “Qit Object” is any form of quantity which has several parameters and/or arguments which are put together in some notation. The idea is to use  $\text{\LaTeX}$  macros to represent an actual quantity and not just some set of notational symbols. For example, for the “old” max-entropy  $H_{\max,\text{old}}(X)_\rho = \log \text{rank } \rho$ , you should use `\Hzero` independently of whether it should be denoted by  $H_0$ ,  $H_{\max}$  or  $H_{\max,\text{old}}$ . This allows you to change the notation by redefining the command `\Hzero`, while making sure that the correct quantity is addressed. (You might have both “old”-style and “new”-style max-entropy in the same paper. Their meaning should never change, even if you change your mind on the notation.) The macros `\Hmin`, `\Hzero`, `\Hmaxf` and `\HH` may be redefined to change the subscript by using the following code (change “`\mathrm{max}, 0`” to your favorite subscript text):

```
\renewcommand{\Hzero}{\Hbase{\HSym}{\mathrm{max},0}}
```

The `phfqit` package provides a basic infrastructure allowing to define such “Qit Object” implementations. This package provides the following Qit Objects: entropy measures (`\Hbase`), an entropy function (`\Hfnbase`), relative entropy measures (`\Dbase`), as well as coherent relative entropy measures (`\DCohbase`). The more specific commands `\Hmin`, `\Hzero`, etc. are then defined based on these “base commands.”

You may also define your own Qit Object implementations. See subsection 6.5 for documentation on that.

The actual entropy measure definitions `\Hmin`, `\Hmaxf`, etc., can be disabled by specifying the package option `qitobjdef=none`.

## 6.1 Entropy, Conditional Entropy

These entropy measures all share the same syntax. This syntax is only described for the min-entropy  $\text{\textbackslash Hmin}$ , but the other entropy measures enjoy the same features.

These commands are robust, meaning they can be used for example in figure captions and section headings.

$\text{\textbackslash Hmin}$  Min-entropy. The general syntax is  $\text{\textbackslash Hmin}\langle\text{size-spec}\rangle[\langle\text{state}\rangle][\langle\text{epsilon}\rangle]\{\langle\text{target system}\rangle\}[\langle\text{conditioning system}\rangle]$ . For example:

$$\begin{array}{ll}
 \text{\textbackslash Hmin}\{X\} & H_{\min}(X) \\
 \text{\textbackslash Hmin}[\rho]\{X\} & H_{\min}(X)_{\rho} \\
 \text{\textbackslash Hmin}[\rho][\epsilon]\{X\}[Y] & H_{\min}^{\epsilon}(X|Y)_{\rho} \\
 \text{\textbackslash Hmin}[\rho|\rho][\epsilon]\{X\}[Y] & H_{\min}^{\epsilon}(X|Y)_{\rho|\rho} \\
 \text{\textbackslash Hmin}[][\epsilon]\{X\}[Y] & H_{\min}^{\epsilon}(X|Y) \\
 \text{\textbackslash Hmin}`\Big[\rho]\{X\}[Y] & H_{\min}^{\epsilon}\left(X \Big| Y\right)_{\rho} \\
 \text{\textbackslash Hmin}`*\rho\{\bigoplus_i X_i\}[Y] & H_{\min}^{\epsilon}\left(\bigoplus_i X_i \Big| Y\right)_{\rho}
 \end{array}$$

$\text{\textbackslash HH}$  Shannon/von Neumann entropy. This macro has the same arguments as for  $\text{\textbackslash Hmin}$  (even though, of course, there is no real use in smoothing the Shannon/von Neumann entropy...). For example,  $\text{\textbackslash HH}[\rho]\{X\}[Y]$  gives  $H(X|Y)_{\rho}$ .

$\text{\textbackslash Hzero}$  Rényi-zero max-entropy. This macro has the same arguments as for  $\text{\textbackslash Hmin}$ . For example,  $\text{\textbackslash Hzero}[][\epsilon]\{X\}[Y]$  gives  $H_{\max,0}^{\epsilon}(X|Y)$ .

$\text{\textbackslash Hmaxf}$  The max-entropy. This macro has the same arguments as for  $\text{\textbackslash Hmin}$ . For example,  $\text{\textbackslash Hmaxf}[][\epsilon]\{X\}[Y]$  gives  $H_{\max}^{\epsilon}(X|Y)$ .

The commands  $\text{\textbackslash Hmin}$ ,  $\text{\textbackslash HH}$ ,  $\text{\textbackslash Hzero}$ , and  $\text{\textbackslash Hmaxf}$  are defined only if the package option `qitobjdef=stdset` is set (which is the default).

$\text{\textbackslash HSym}$  You may redefine this macro if you want to change the “H” symbol of all entropy measures. For example, with  $\text{\textbackslash renewcommand}\text{\textbackslash HSym}\{\text{\textbackslash spadesuit}\}$ ,  $\text{\textbackslash Hmin}\{A\}[B]$  would give  $\spadesuit_{\min}(A|B)$ .

*Appearance and alternative notation.*

You may change the notation of any of the above entropy measures by redefining the corresponding commands as follows:

```
\text{\textbackslash renewcommand}\{\text{\textbackslash Hzero}\}\{\text{\textbackslash Hbase}\{\text{\textbackslash HSym}\}\{\text{\textbackslash mathrm}\{max\}\}\}
```

Then,  $\text{\textbackslash Hzero}[\rho]\{A\}[B]$  would produce:  $H_{\max}(A|B)_{\rho}$ .

*Base entropy measure macro.*

\Hbase Base macro entropy for an entropy measure. The general syntax is:  
\Hbase{\(H\text{-symbol}\)}{\(subscript\)}[\(state\)] [\(\epsilon\)] {\(target system\)} [\(\text{conditioning system}\)]

Using this macro it is easy to define custom special-purpose entropy measures, for instance:

```
\newcommand\Hxyz{\Hbase{\tilde{\mathrm{H}}}{\mathrm{xyz}}}
```

The above code defines the command \Hxyz[\rho] [\epsilon]{A}{B} →  
$$\tilde{H}_{\mathrm{xyz}}^{\epsilon}(A | B)_{\rho}.$$

See also the implementation documentation below for more specific information on how to customize parts of the rendering, for instance.

## 6.2 Entropy Function

\Hfn The entropy, written as a mathematical function. It is useful to write, e.g.,  $H(p_1\rho_1 + p_2\rho_2)$  as \Hfunc{p\_1\rho\_1 + p\_2\rho\_2}. Sizing specifications also work, e.g. \Hfunc{\big(x)} or \Hfunc{\*}(x).

Usage is: \Hfn{size-spec}(\argument)

This macro doesn't allow for any subscript, any epsilon-like superscript nor for any conditioning system. Define your own macro on top of \Hfnbase if you need that.

Note that the \argument may contain matching parentheses, e.g.,  
\Hfn{\Big( g(x) + h(y) \Big)} → 
$$H(g(x) + h(y))$$
.

\Hfunc The alias \Hfunc is provided for backwards compatibility; same as \Hfn.

The commands \Hfn and \Hfunc are defined only if the package option `qitobjdef=stdset` is set (which is the default).

\Hfnbase There is also a base macro for this kind of Qit Object, \Hfnbase. It allows you to specify an arbitrary symbol to use for " $H$ ", as well as custom subscripts and superscripts. The syntax is:

```
\Hfnbase{\(H\text{-symbol}\)}{\(sub\)}{\(sup\)}{\size-spec}{\argument}.
```

## 6.3 Relative Entropy

Relative entropies also have a corresponding set of commands.

The syntax varies from command to command, but all relative entropies accept the final arguments  $\langle \text{size-spec} \rangle \{ \langle \text{state} \rangle \} \{ \langle \text{relative-to state} \rangle \}$ . The size-spec is as always given using the backtick syntax described in subsection 2.2.

\DD Generic relative entropy. The syntax of this command is either of the following:

```
\DD<size-spec>\{\langle state \rangle\}\{\langle relative-to state \rangle\},
\DD_{\{\langle subscript \rangle\}}<size-spec>\{\langle state \rangle\}\{\langle relative-to state \rangle\},
\DD_{\{\langle subscript \rangle\}}^{\{\langle superscript \rangle\}}<size-spec>\{\langle state \rangle\}\{\langle relative-to state \rangle\},
\DD^{\{\langle superscript \rangle\}}<size-spec>\{\langle state \rangle\}\{\langle relative-to state \rangle\}.
```

In all cases, the argument is typeset as:  $(\langle \text{state} \rangle \| \langle \text{relative-to state} \rangle)$ . The size of the delimiters can be set with a size specification using the standard backtick syntax as described in subsection 2.2 (as for the other entropy measures).

Examples:

$$\begin{aligned} \backslash DD\{\rho\}\{\sigma\} & D(\rho \| \sigma) \\ \backslash DD^*\{M_1^\dagger M_1\}\{\sigma\} & D(M_1^\dagger M_1 \| \sigma) \\ \backslash DD^{\Big}\{\rho\}\{\sigma\} & D(\rho \| \sigma) \end{aligned}$$

You can also play around with subscripts and superscripts, but it is recommended to use the macros \Dmax, \Dminz and \Dmax directly. Specifying the subscripts and superscripts to \DD should only be done within new custom macros to define new relative entropy measures.

$$\begin{aligned} \backslash DD_{\{\mathrm{Rob}\}}^{\{\epsilon\}}\{\rho\}\{\sigma\} & D_{\mathrm{Rob}}^\epsilon(\rho \| \sigma) \\ \backslash DD^{\{sup\}}\{\rho\}\{\sigma\} & D^{sup}(\rho \| \sigma) \end{aligned}$$

\Dmax The max-relative entropy. The syntax is \Dmax[\langle epsilon \rangle] \{ \langle size-spec \rangle \{ \langle state \rangle \} \{ \langle relative-to state \rangle \}

For example \Dmax[\epsilon]\{\rho\}\{\sigma\} gives  $D_{\max}^\epsilon(\rho \| \sigma)$  and \Dmax[\epsilon]\{\rho\}\{\sigma\} gives  $D_{\max}^\epsilon(\rho \| \sigma)$ .

\Dminz The “old” min-relative entropy, based on the Rényi-zero relative entropy. The syntax is the same as for \Dmax.

\Dminf The “new” min-relative entropy, defined using the fidelity. The syntax is the same as for \Dmax.

\Dr The Rob-relative entropy. The syntax is the same as for \Dmax.

\DHyp The hypothesis testing relative entropy. The syntax is the same as for \Dmax, except that by default the optional argument is \eta. That is, \DHyp{\rho}\{\sigma\} gives  $D_H^\eta(\rho \| \sigma)$ . (This is because this quantity is directly defined with a  $\eta$  (or  $\epsilon$ ) built in, and it is not a zero-error quantity which is smoothed with the purified distance.)

The commands `\DD`, `\Dmax`, `\Dminz`, `\Dminf`, `\Dr` and `\DHyp` are defined only if the package option `qitobjdef=stdset` is set (which is the default).

- `\DSym` The symbol to use to denote a relative entropy. You may redefine this command to change the symbol. (This works like `\HSym` above.)

#### *Appearance and alternative notation*

You may change the notation of any of the above relative entropy measures by redefining the corresponding commands as follows:

```
\renewcommand{\Dminz}[1][]{\Dbase{\DSym}_{\mathsf{MIN}}^{#1}}
```

The above command produces:  $\Dminz[\epsilon][\rho \parallel \sigma] \rightarrow D_{\text{MIN}}^{\epsilon}(\rho \parallel \sigma)$ .

#### *Base relative entropy command*

As for the  $H$ -type entropy measures, there is a “base relative entropy command” `\Dbase`. Its syntax is:

```
\Dbase{\langle D-symbol \rangle}_{\langle subscript \rangle}[^{\langle superscript \rangle}]\langle size-spec \rangle{\langle state \rangle}{\langle relative-to state \rangle}
```

Example:  $\Dbase{\hat{\mathcal{D}}_0^{\eta'}}[\rho \parallel \sigma] \rightarrow \hat{D}_0^{\eta'}(\rho \parallel \sigma)$

The “ $\langle subscript \rangle$ ” and “ $\langle superscript \rangle$ ” parts are optional and may be specified in any order.

See also the implementation documentation below for more specific information on how to customize parts of the rendering, for instance.

## 6.4 Coherent Relative Entropy

A macro for the coherent relative entropy is also available.

- `\DCohx` Typeset a coherent relative entropy using an alternative form for the reference system. The syntax is:

```
\DCohx[\epsilon]{\rho}{X}{X'}{\Gamma_X}{\Gamma_{X'}}
```

For example,  $\DCohx[\epsilon]{\rho}{X}{X'}{\Gamma_X}{\Gamma_{X'}}$  gives  $\bar{D}_{X \rightarrow X'}^{\epsilon}(\rho_{X' R_X} \parallel \Gamma_X, \Gamma_{X'})$ .

The subscript  $X' R_X$  (or whatever the system names) is automatically added to the  $\langle rho \rangle$  argument. The ‘ $R$ ’ symbol is used by default for

designating the reference system; you may change that by redefining `\DCohxRefSystemName` (see below). If no subscript should be added to the  $\langle rho \rangle$  argument, then begin the  $\langle rho \rangle$  argument with a star. For example, `\DCoh{*\sigma_R\otimes\rho_{X'}}{X'}{\Gamma_X}{\Gamma_{X'}}` gives  $\bar{D}_{X \rightarrow X'}(\sigma_R \otimes \rho_{X'} \parallel \Gamma_X, \Gamma_{X'})$ .

The  $\langle size-spec \rangle$  is of course optional and follows the same syntax as everywhere else ([subsection 2.2](#)).

The command `\DCohx` is defined only if the package option `qitobjdef=stdset` is set (which is the default).

`\emptysystem` Use the `\emptysystem` macro to denote a trivial system. For example, `\DCoh{\rho_X}{\emptysystem}{\Gamma}{1}` gives  $\bar{D}_{X \rightarrow \emptyset}(\rho_X \parallel \Gamma, 1)$ .

`\DCohxRefSystemName` When using `\DCohx`, the macro `\DCohxRefSystemName` is invoked to produce the reference system name corresponding to the input system name. By default, this is a *R*. symbol with subscript the input system name. You may redefine this macro if you prefer another reference system name:

```
\renewcommand\DCohxRefSystemName[1]{E_{#1}}
```

Then: `\DCohx{\rho_X}{X}{\Gamma_X}{\Gamma_{X'}}` →  
 $\bar{D}_{X \rightarrow X'}(\rho_X \parallel \Gamma_X, \Gamma_{X'})$

`\DCSym` The symbol to use to denote a coherent relative entropy. You may redefine this command to change the symbol. (This works like `\HSym` and `\DSym` above.)

`\DCoh` Typeset a coherent relative entropy using the old notation. The syntax is:

```
\DCoh[\langle epsilon \rangle]{\langle size-spec \rangle}{\langle rho \rangle}{\langle R \rangle}{\langle X \rangle}{\langle \Gamma_R \rangle}{\langle \Gamma_{X'} \rangle}
```

For example, `\DCoh[\epsilon]{\rho_X}{R}{X}{\Gamma_R}{\Gamma_{X'}}` gives  $\bar{D}_{R \rightarrow X'}^\epsilon(\rho_X \parallel \Gamma_R, \Gamma_{X'})$ .

The subscript  $X'R$  (or whatever the system names) is automatically added to the  $\langle rho \rangle$  argument. If this is not desired, then begin the  $\langle rho \rangle$  argument with a star. For example, `\DCoh{*\sigma_R\otimes\rho_{X'}}{R}{X'}{\Gamma_R}{\Gamma_{X'}}` gives  $\bar{D}_{R \rightarrow X'}(\sigma_R \otimes \rho_{X'} \parallel \Gamma_R, \Gamma_{X'})$ .

The  $\langle size-spec \rangle$  is of course optional and follows the same syntax as everywhere else ([subsection 2.2](#)).

The command `\DCoh` is defined only if the package option `qitobjdef=stdset` is set (which is the default).

### *Appearance and alternative notation*

You may change the notation of any of the above relative entropy measures by redefining the corresponding commands as follows:

```
\renewcommand{\DCoh}{\DCohbase{\tilde{\DSym}}}
```

Then:  $\text{\DCoh}[\epsilon][\rho][X][\Gamma_R][\Gamma_{X'}] \rightarrow \tilde{D}_{R \rightarrow X'}^\epsilon(\rho_{X'R} \| \Gamma_R, \Gamma_{X'})$ .

### *Base relative entropy command*

As for the other entropy measures, there is a “base coherent relative entropy command” `\DCohbase`. Its syntax is:

```
\DCohbase{\langle D-symbol \rangle}[\langle epsilon \rangle]{size-spec}{\langle rho \rangle}{\langle R \rangle}{\langle X \rangle}{\langle \Gamma_R \rangle}{\langle \Gamma_{X'} \rangle}
```

See also the implementation documentation below for more specific information on how to customize parts of the rendering, for instance.

## 6.5 Custom Qit Objects

*Changed in v2.0 [2017/06/17]:* Introduced the Qit Objects infrastructure.

You can create your own Qit Object Implementation as follows. You need two components: a *Parse* macro and a *Render* macro.

The *Parse* macro is responsible for parsing input  $\text{\LaTeX}$  tokens as necessary, and building an argument list (which will be passed on to the *Render* macro).

<code>\qitobjAddArg</code>	The <i>Parse</i> macro (or any helper macro it calls) should call <code>\qitobjAddArg</code> to add arguments for the eventual call to <i>Render</i> . The <code>\qitobjAddArg</code> macro does not expand its argument. The <code>\qitobjAddArgx</code> works like <code>\qitobjAddArg</code> , but it accepts a single $\text{\LaTeX}$ command as its only argument, expands it, and adds the contents as a single new argument for the renderer.
<code>\qitobjParseDone</code>	Once the parser is finished, it must call <code>\qitobjParseDone</code> .
	The <i>Render</i> macro is responsible for displaying the final Qit Object. It should accept mandatory arguments in the exact number as there were calls to <code>\qitobjAddArg</code> / <code>\qitobjAddArgx</code> .
<code>\qitobjDone</code>	The <i>Render</i> macro must call <code>\qitobjDone</code> after it is finished, to do some cleaning up and to close the local $\text{\LaTeX}$ group generated by the Qit Object infrastructure.
<code>\DefineQitObject</code>	Declare your new Qit Object using the <code>\DefineQitObject</code> macro, using the syn-

`\DefineQitObject{<name>}{<ParseCommand>}{<RenderCommand>}.`  
This declares the command `\<name>` as your Qit Object.

You may define different Qit Objects (using different names) recycling the same parsers/renderers if needed. For instance, `\Hfnbase` uses the same renderer as `\Hbase`.

`\DefineTunedQitObject` The `\DefineTunedQitObject` macro is a bit more powerful. It allows you to specify some fixed initial arguments to the parser, as well as to provide some local definitions which are in effect only during parsing and rendering of the Qit Object. This is useful if you would like to declare an alternative type of Qit Object to an existing one, where you just change some aspect of the behavior of the original Qit Object.

Usage: `\DefineTunedQitObject{<name>}{<parse command>}{<render command>}{{<fixed first argument(s)>}}{<custom definitions>}`

The `{<first fixed argument(s)>}` must be a single argument, i.e., a single  $\text{\LaTeX}$  group, which may contain several arguments, for instance: `\{A\}{B}`.

For instance, `\DCohx` is defined, using the same parser and renderer as for `\DCoh`, as follows:

```
\def\DCohxRefSystemName#1{R_{#1}}
\def\DCohxStateSubscripts#1#2{\#2\DCohxRefSystemName{#1}}
\DefineTunedQitObject{DCohx}{\DCohbaseParse}{\DCohbaseRender}%
{{\DCSym}}% initial args
{\let\DCohbaseStateSubscripts\DCohxStateSubscripts}% local defs
```

### Useful helpers

There are some useful helpers for both the *Parse* and *Render* macros. More extensive documentation is available in the “Implementation” section below.

<code>\phfqit@parse@sizesarg</code>	Parse a <code>&lt;size-spec&gt;</code> optional argument.
<code>\phfqitParen</code>	Produce a parenthetic expression (or square or curly brackets) with the appropriate size and with the given contents.
<code>\phfqitSquareBrackets</code>	
<code>\phfqitCurlyBrackets</code>	

### Example

Here is a simple example: let’s build a work cost of transition Qit Object to display something like “ $W(\sigma \rightarrow \rho)$ .”

The arguments to be given are: they are  $\langle\sigma\rangle$  and  $\langle\rho\rangle$ . We would also like to accept an optional size specification `<size-spec>`. We should decide on a convenient syntax to specify them. Here, we’ll settle for simply `\WorkCostTransition`{Big{\rho}}{\sigma}`.

We can now write the *Parse* macro. We use the `\phfqit@parsesizearg` helper, which stores the optional  $\langle size-spec \rangle$  into the `\phfqit@val@sizearg` macro before deferring our second helper macro. We then add arguments (for an eventual call to the *Render* macro) using `\qitobjAddArg` (or `\qitobjAddArgx`).

```
\makeatletter
\newcommand\WorkCostTransitionParse{%
  \phfqit@parsesizearg\WorkCostTransitionParse@%
}
% Helper to parse further input arguments:
\newcommand\WorkCostTransitionParse@[2]{%
  {\rho}{\sigma}%
  \qitobjAddArgx\phfqit@val@sizearg% size arg
  \qitobjAddArg{#1}% rho
  \qitobjAddArg{#2}% sigma
  \qitobjParseDone%
}
\makeatother
```

The render macro should simply display the quantity, with the arguments given as usual mandatory arguments. We invoke the `\phfqitParens` helper, which produces the parenthesis at the correct size given the size spec tokens.

```
\newcommand\WorkCostTransitionRender[3]{%
  {\size-spec-tokens}{\rho}{\sigma}%
  W\phfqitParens#1{#2 \to #3}%
  \qitobjDone
}
```

Now declare the Qit Object:

```
\DefineQitObject{WorkCostTransition}{\WorkCostTransitionParse}{\WorkCostTransitionRender}
```

Then:  $\text{\WorkCostTransition}`\Big(\rho\sigma` \rightarrow \boxed{W(\rho \rightarrow \sigma)}$

You might want to check out the implementations of `\HbaseParse` and `\HbaseRender`, or `\DbaseParse` and `\DbaseRender` if you'd like to see some more involved examples.

## ■ 7 Implementation

First, load dependent packages. Toolboxes, fonts and so on.

```
1 \RequirePackage{calc}
2 \RequirePackage{etoolbox}
```

```

3 \RequirePackage{amsmath}
4 \RequirePackage{dsfont}
5 \RequirePackage{mathrsfs}
6 \RequirePackage{mathtools}

```

Package `xparse` is needed in order to get paren matching right for `\Hfn`.

```
7 \RequirePackage{xparse}
```

Package options are handled via `xkeyval` & `kvoptions` (see implementation doc for `phfnote`).

```

8 \RequirePackage{xkeyval}
9 \RequirePackage{kvoptions}

```

## 7.1 Simple Symbols and Shorthands

### 7.1.1 General Symbols

These symbols are documented in section 3.

`\Hs` Hilbert space.

```
10 \newcommand{\Hs}{\mathscr{H}}
```

`\Ident` Identity operator,  $\mathbb{1}$ .

```
11 \newcommand{\Ident}{\mathbb{1}}
```

`\IdentProc` Identity process.

TODO: this could be implemented as a Qit Object.

```

12 \def\IdentProc{%
13   \phfqit@parsesizearg\phfqit@IdentProc@maybeA%
14 }
15 \newcommand\phfqit@IdentProc@maybeA[1][]{%
16   \def\phfqit@IdentProc@val@A{#1}%
17   \phfqit@IdentProc@maybeB%
18 }
19 \newcommand\phfqit@IdentProc@maybeB[1][]{%
20   \def\phfqit@IdentProc@val@B{#1}%
21   \phfqit@IdentProc@arg%
22 }
23 \def\phfqit@IdentProc@arg#1{%
24   \def\phfqit@IdentProc@val@arg{#1}%

```

At this point, prepare the three arguments, each expanded exactly as they were when given to these macros, and delegate the formatting to `\phfqit@IdentProc@do`.

```

25  \edef\@tmp@args{%
26    {\expandonce{\phfqit@IdentProc@val@A}}%
27    {\expandonce{\phfqit@IdentProc@val@B}}%
28    {\expandonce{\phfqit@IdentProc@val@arg}}%
29  }%
30  \expandafter\phfqit@IdentProc@do\@tmp@args%
31 }%
32 \def\phfqit@IdentProc@do#1#2#3{%
33   \operatorname{id}_{\#1\notblank{\#2}{\to \#2}{}}%
34   \notblank{\#3}{\expandafter\phfqitParens\phfqit@val@sizearg{\#3}}{}%
35 }

```

`\ee^...` Macro for the exponential.

```
36 \def\ee^#1{e^{#1}} % we could imagine that in inlines, we replace this by exp()...
```

### 7.1.2 Math Operators

See user documentation in subsection 3.1.

`\tr` Some common math operators. Note that `\span` is already defined by L<sup>A</sup>T<sub>E</sub>X, so we resort to `\linspan` for the linear span of a set of vectors.

```

\supp
\rank
\linspan 37 \DeclareMathOperator{\tr}{tr}
\spec
\diag 38 \DeclareMathOperator{\supp}{supp}
39 \DeclareMathOperator{\rank}{rank}
40 \DeclareMathOperator{\linspan}{span}
41 \DeclareMathOperator{\spec}{spec}
42 \DeclareMathOperator{\diag}{diag}

```

`\phfqit@Realpart` Provide math operators for `Re` and `Im`. The aliasing to the actual commands `\Re` and `\Im` is done later, when we process the package options.

```

43 \let\phfqit@Re\Re
44 \DeclareMathOperator{\phfqit@Realpart}{Re}%
45 \let\phfqit@Im\Im
46 \DeclareMathOperator{\phfqit@Imagpart}{Im}%

```

### 7.1.3 Poly

`\poly` Poly symbol.

```
47 \DeclareMathOperator{\poly}{poly}
```

### 7.1.4 Bits and Bit Strings

See documentation in subsection 3.3

```
\bit Bits and bit strings.  
\bitstring  
48 \newcommand\bit[1]{\texttt{\#1}}  
49 \newcommand\bitstring[1]{\phfqi@bitstring{\#1}}
```

The implementation of \bitstring needs some auxiliary internal macros.

```
50 \def\phfqi@bitstring#1{  
51   \begingroup%  
52   \setlength{\phfqi@len@bit}{\maxof{\widthof{\bit{0}}}{\widthof{\bit{1}}}}%  
53   \phfqi@bitstringFormat{\phfqi@bitstring@#1\phfqi@END}%  
54   \endgroup%  
55 }
```

The internal \phfqi@bitstring@ macro picks up the next bit, and puts it into a LATEX \makebox on its own with a fixed width.

```
56 \def\phfqi@bitstring@#1#2\phfqi@END{  
57   \makebox[\phfqi@len@bit][c]{\phfqi@bitstringFormatBit{\#1}}%  
58   \if\relax\detokenize\expandafter{\#2}\relax%  
59   \else%
```

If there are bits left, then recurse for the rest of the bitstring:

```
60   \phfqi@bitstringSep\phfqi@bitstring@#2\phfqi@END%  
61   \fi%  
62 }  
63 \newlength\phfqi@len@bit
```

\phfqi@bitstringSep Redefine these to customize the bit string appearance.  
\phfqi@bitstringFormat

```
64 \newcommand\phfqi@bitstringSep{\hspace{0.3ex}}  
65 \newcommand\phfqi@bitstringFormat[1]{\ensuremath{\underline{\overline{\#1}}}}  
66 \def\phfqi@bitstringFormatBit{\bit}
```

### 7.1.5 Logical Gates

See user documentation in subsection 3.4.

\gate Generic macro to format a gate name.

```
67 \DeclareRobustCommand\gate[1]{\ifmmode\textsc{\lowercase{\#1}}}%  
68 \else{\rmfamily\textsc{\lowercase{\#1}}}\fi}
```

```

\AND Some common gates.
\XOR
\CNOT 69 \newcommand{\AND}{\gate{And}}
\NOT 70 \newcommand{\XOR}{\gate{Xor}}
\NOOP 71 \newcommand{\CNOT}{\gate{C-Not}}
72 \newcommand{\NOT}{\gate{Not}}
73 \newcommand{\NOOP}{\gate{No-Op}}

```

### 7.1.6 Lie Groups & Algebras

```

\uu(N) Some Lie Groups & Algebras. See section 4
\UU(N)
\su(N) 74 \def\uu(#1){\phfkit@fmtLieAlgebra{u}(#1)}
\SU(N) 75 \def\UU(#1){\phfkit@fmtGroup{U}(#1)}
\so(N) 76 \def\su(#1){\phfkit@fmtLieAlgebra{su}(#1)}
\SO(N) 77 \def\SU(#1){\phfkit@fmtGroup{SU}(#1)}
\SN(N) 78 \def\so(#1){\phfkit@fmtLieAlgebra{so}(#1)}
79 \def\SO(#1){\phfkit@fmtGroup{SO}(#1)}
80 \def\SN(#1){\mathrm{S}_{\#1}}

```

\phfkit@fmtLieAlgebra   Override these to change the appearance of the group names or algebra names.  
\phfkit@fmtGroup   The argument is the name of the group or algebra (e.g. su or SU).

```

81 \def\phfkit@fmtLieAlgebra#1{\mathrm{#1}}
82 \def\phfkit@fmtGroup#1{\mathrm{#1}}

```

## 7.2 Bra-Ket Notation

```

\ket Bras, kets, norms, some delimiter stuff. User documentation in section 5.
\bra
\braket
\ketbra
\proj
\matrixel
\dmatrixel
\innerprod
83 \DeclarePairedDelimiterX\ket[1]{\lvert}{\rangle}{\#1}
84 \DeclarePairedDelimiterX\bra[1]{\langle}{\rvert}{\#1}
85 \DeclarePairedDelimiterX\braket[2]{\langle}{\rangle}{\%
86   {\#1}\hspace*{0.2ex}\delimsize\vert\hspace*{0.2ex}{\#2}\%
87 }
88 \DeclarePairedDelimiterX\ketbra[2]{\lvert}{\rvert}{\%
89   {\#1}\delimsize\rangle\hspace*{-0.25ex}\delimsize\langle{\#2}\%
90 }
91 \DeclarePairedDelimiterX\proj[1]{\lvert}{\rvert}{\%
92   {\#1}\delimsize\langle\hspace*{-0.25ex}\delimsize\langle{\#1}\%
93 }
94 \DeclarePairedDelimiterX\matrixel[3]{\langle}{\rangle}{\%
95   {\#1}\hspace*{0.2ex}\delimsize\vert\hspace*{0.2ex}{\#2}\%
96   \hspace*{0.2ex}\delimsize\vert\hspace*{0.2ex}\hspace*{0.2ex}\delimsize\langle{\#3}\%
97 }
98 \DeclarePairedDelimiterX\dmatrixel[2]{\langle}{\rangle}{\%
99   {\#1}\hspace*{0.2ex}\delimsize\vert\hspace*{0.2ex}{\#2}\%
100  \hspace*{0.2ex}\delimsize\vert\hspace*{0.2ex}\hspace*{0.2ex}\delimsize\langle{\#1}\%

```

```

101 }
102 \DeclarePairedDelimiterX\innerprod[2]{\langle}{\rangle}{%
103   {#1},\hspace*{0.2ex}#2}%
104 }

```

### 7.3 Delimited Expressions

Delimited expressions are documented in section 5.

```

\abs Other delimited expressions.
\avg
\norm 105 \DeclarePairedDelimiterX\abs[1]{\lvert}{\rvert}{#1}
106 \DeclarePairedDelimiterX\avg[1]{\langle}{\rangle}{#1}
107 \DeclarePairedDelimiterX\norm[1]{\lVert}{\rVert}{#1}

\phfqit@insideinterval Format the contents of an interval. Utility for defining \intervalc and friends.
108 \def\phfqit@insideinterval#1#2{{#1}\mathclose{},\mathopen{}#2}

\intervalc Open/Closed/Semi-Open Intervals
\intervalo
\intervalco 109 \DeclarePairedDelimiterX\intervalc[2]{[]}{\phfqit@insideinterval{#1}{#2}}
110 \DeclarePairedDelimiterX\intervalo[2]{[]}{[]}{\phfqit@insideinterval{#1}{#2}}
111 \DeclarePairedDelimiterX\intervalco[2]{[]}{[]}{\phfqit@insideinterval{#1}{#2}}
112 \DeclarePairedDelimiterX\intervaloc[2]{[]}{[]}{\phfqit@insideinterval{#1}{#2}}

```

### 7.4 Entropy Measures and Other Qit Objects

*Changed in v2.0 [2017/06/17]:* Introduced the Qit Objects infrastructure.

#### 7.4.1 Some Internal Utilities

\phfqit@parsesizearg Internal utility to parse size argument with the backtick specification ([subsection 2.2](#)).

Parses a size argument, if any, and stores it into \phfqit@val@sizearg. The value stored can directly be expanded as an optional argument to a \DeclarePairedDelimiter-compatible command (see mathtools package).

#1 should be a command token. It is the next action to take, after argument has been parsed.

```

113 \def\phfqit@parsesizearg#1{%
114   \begingroup%
115   \mathcode`'=0060\relax%

```

```

116  \gdef\phfqit@val@sizearg{}%
117  \def\phfqit@tmp@contwithsize{\phfqit@parsesizearg@withsize{#1}}%
118  \@ifnextchar`{\phfqit@tmp@contwithsize}{\endgroup#1}%
119 }
120 \def\phfqit@parsesizearg@withsize#1`#2{%
121  \def\phfqit@tmp@x{#2}%
122  \def\phfqit@tmp@star{*}%
123  \ifx\phfqit@tmp@x\phfqit@tmp@star%
124   \gdef\phfqit@val@sizearg{*}%
125   \def\phfqit@tmp@cont{\endgroup#1}%
126   \expandafter\phfqit@tmp@cont%
127 \else%
128   \gdef\phfqit@val@sizearg{[#2]}%
129   \def\phfqit@tmp@cont{\endgroup#1}%
130   \expandafter\phfqit@tmp@cont%
131 \fi%
132 }

```

`\phfqitParens` Simple parenthesis-delimited expression, with `\DeclarePairedDelimiter`-compatible syntax. For example,

$$\begin{aligned}\text{\phfqitParens}\{\langle\text{content}\rangle\} &\rightarrow (\langle\text{content}\rangle) \\ \text{\phfqitParens*}\{\langle\text{content}\rangle\} &\rightarrow [\langle\text{content}\rangle] \\ \text{\phfqitParens}[\text{\big}]\{\langle\text{content}\rangle\} &\rightarrow \bigl(\langle\text{content}\rangle\bigr)\end{aligned}$$

133 `\DeclarePairedDelimiterX\phfqitParens[1]{()}{\#1}`

`\phfqitSquareBrackets` Simple bracket-delimited expression, with `\DeclarePairedDelimiter`-compatible syntax. For example,

$$\begin{aligned}\text{\phfqitSquareBrackets}\{\langle\text{content}\rangle\} &\rightarrow [\langle\text{content}\rangle] \\ \text{\phfqitSquareBrackets*}\{\langle\text{content}\rangle\} &\rightarrow [\langle\text{content}\rangle] \\ \text{\phfqitSquareBrackets}[\text{\big}]\{\langle\text{content}\rangle\} &\rightarrow \bigl[\langle\text{content}\rangle\bigr]\end{aligned}$$

134 `\DeclarePairedDelimiterX\phfqitSquareBrackets[1]{[]}{\#1}`

`\phfqitCurlyBrackets` Simple bracket-delimited expression, with `\DeclarePairedDelimiter`-compatible syntax. For example,

$$\begin{aligned}\text{\phfqitSquareBrackets}\{\langle\text{content}\rangle\} &\rightarrow \{\langle\text{content}\rangle\} \\ \text{\phfqitSquareBrackets*}\{\langle\text{content}\rangle\} &\rightarrow [\langle\text{content}\rangle]\end{aligned}$$

```
\phfqiSquareBrackets[\big]{<content>}
\bigl{<content>\bigr}
```

```
135 \DeclarePairedDelimiterX\phfqiCurlyBrackets[1]{\{}{\}}{#1}
```

### 7.4.2 Machinery for Qit Objects

See also user documentation in subsection 6.5.

- `\QitObject` The argument is the entropic quantity type or object kind (or “entropic quantity driver”): one of `Hbase`, `Hfnbase`, `Dbase`, `DCbase`, or any other custom object.

```
136 \newcommand\QitObject[1]{%
137   \begingroup%
138   \preto\QitObjectDone{\endgroup}%
139   \QitObjectInit%
140   \csname QitObj@reg@#1@initdefs\endcsname%
141 %%\message{DEBUG: \detokenize{\QitObject{#1}}}%
142   \def\QitObj@args{}%
143   \def\qitobjParseDone{\QitObj@proceedToRender{#1}}%
144   \def\qitobjDone{\QitObjectDone}%
145   \csname QitObj@reg@#1@parse\endcsname%
146 }
```

- `\DefineQitObject` Define a new Qit Object implementation with this macro. A Qit Object implementation is specified in its simplest form by a *name*, a *Parser* and a *Renderer* (a single `LATEX` macro each). The more advanced `\DefineTunedQitObject` allows you in addition to specify local definitions to override defaults, as well as some initial arguments to the parser.

```
147 \def\DefineQitObject#1#2#3{%
148   \DefineTunedQitObject{#1}{#2}{#3}{}
149 }%
150 \def\DefineTunedQitObject#1#2#3#4#5{%
151   \csdef{#1}{\QitObject{#1}#4}%
152   \expandafter\robustify\csname #1\endcsname%
153   \cslet{QitObj@reg@#1@parse}{#2}%
154   \cslet{QitObj@reg@#1@render}{#3}%
155   \csdef{QitObj@reg@#1@initdefs}{#5}%
156 }
```

Here are some callbacks meant for Qit Object implementations (“types”/“drivers”).

- `\qitobjAddArg` These macros should only be called from within a *Parse* macro of a qit object type.  
`\qitobjAddArgx` Append an argument in preparation for an eventual call to the corresponding *Render* macro. `\qitobjAddArg` does not expand its contents. `\qitobjAddArgx`

expects a single command name as argument; it expands the command once and stores those tokens as a single new argument.

```

157 \def\qitobjAddArg#1{%
158   \appto\QitObj@args{\{#1}\}%
159 }
160 \def\qitobjAddArgx#1{%
161   \expandafter\qitobjAddArg\expandafter{#1}%
162 }

```

\qitobjParseDone These macros MUST be called at the end of the respective *Parse* (\qitobjParseDone) and *Render* (\qitobjDone) implementations (otherwise processing doesn't proceed,  $\text{\TeX}$  groups won't be closed, and it will be a mess).

These macros are correctly defined in \QitObject actually. Here we provide empty definitions so that the *Render* and *Parse* user implementation macros can be called stand-alone, too.

```

163 \def\qitobjParseDone{}
164 \def\qitobjDone{}

```

\QitObjectDone A hook which gets called after a Qit Object is displayed. This should really stay empty on the global scope. However you can locally append or prepend to it in tuned definitions for \DeclareTunedQitObject to perform additional actions at the end of the Qit Object, for instance to close an additional  $\text{\TeX}$  group.

```
165 \def\QitObjectDone{}
```

\QitObjectInit A hook which gets called before the parsing phase of a Qit Object. This should really stay empty on the global scope. However you can locally append or prepend to it in tuned definitions for \DeclareTunedQitObject to perform additional actions before parsing the Qit Object (but which have to be made within the  $\text{\TeX}$  group of the Qit Object). You can use this to prepend code to \QitObjectDone so that your code gets called *before* the inner  $\text{\TeX}$  group is closed.

```
166 \def\QitObjectInit{}
```

An internal helper; it's useful to keep it separate for readability and for debugging.

```

167 \def\QitObj@proceedToRender#1{%
168 %%\message{DEBUG: Rendering #1|\detokenize\expandafter{\QitObj@args}|}%
169   \expandafter\def\expandafter\x\expandafter{%
170     \csname QitObj@reg@#1@render\endcsname}%
171   \expandafter\x\QitObj@args%
172 }

```

### 7.4.3 Qit Object Implementation: Entropy, Conditional Entropy

See also the user doc in [subsection 6.1](#).

`\HbaseParse` Base parser macro for usual entropy measures; possibly conditional and/or smooth.

USAGE:  $\backslash\text{Hbase}\{\langle H\text{-symbol}\rangle\}\{\langle \text{subscript}\rangle\}\langle \text{size-spec}\rangle [\langle \text{state}\rangle] [\langle \text{epsilon}\rangle] [\langle \text{target system}\rangle] [\langle \text{conditioning system}\rangle]$

The argument  $\langle \text{size-spec}\rangle$  is optional, and is documented in [subsection 2.2](#). For example  $\langle \text{size-spec}\rangle = '*'$  or ' $\backslash\text{Big}$ '.

Examples:

$\backslash\text{Hbase}\{\hat{H}\}\{\mathsf{max}\}[\rho][\epsilon]\{X'\}$   $\rightarrow$   

$$\hat{H}_{\max}^{\epsilon}(E | X')_{\rho}$$

$\backslash\text{Hbase}\{\hat{H}\}\{\mathsf{max}\}*'[\rho][\epsilon]\{\bigotimes_i E\}|X'|$   
 $\rightarrow$  
$$\hat{H}_{\max}^{\epsilon}\left(\bigotimes_i E \middle| X'\right)_{\rho}$$

The `\HbaseParse` macro is responsible for parsing the arguments to `\Hbase`. We should parse the arguments using helper macros as needed, adding rendering arguments with `\qitobjAddArg` or `\qitobjAddArgx`, and then calling `\qitobjParseDone`. The arguments are then automatically provided as arguments to the `\HbaseRender` function. We just have to make sure we add the correct number of arguments in the correct order.

173 `\def\HbaseParse#1#2{%`

The first arguments are the mandatory arguments  $\{\langle H\text{-symbol}\rangle\}\{\langle \text{subscript}\rangle\}$ . Then defer to helper macros for the rest of the parsing.

```
174  \qitobjAddArg{#1}%
175  \qitobjAddArg{#2}%
176  \phfqit@parseSizearg\HbaseParse@%
177 }
```

Store the delimiter size argument which `\phfqit@parseSizearg` has stored into `\phfqit@val@sizearg`, then parse an optional  $[\langle \text{state}\rangle]$  argument.

```
178 \newcommand\HbaseParse@[1][]{%
179  \qitobjAddArgx{\phfqit@val@sizearg}%
180  \qitobjAddArg{#1}%
181  \HbaseParse@@%
182 }
```

Then parse an optional [ $\langle\epsilon\rangle$ ] argument, as well as a mandatory { $\langle target system\rangle$ } argument.

```
183 \newcommand{\HbaseParse@@}[2] []{%
184   \qitobjAddArg{#1}%
185   \qitobjAddArg{#2}%
186   \HbaseParse@@@%
187 }
```

Finally, parse an optional [ $\langle conditioning system\rangle$ ].

```
188 \newcommand{\HbaseParse@@@[1]} []{%
189   \qitobjAddArg{#1}%
190   \qitobjParseDone%
191 }
```

`\HbaseRender` Render the entropy measure.

#1 = “ $H$ ” symbol to use (e.g.  $H$ )

#2 = subscript (type of entropy, e.g.  $\text{\mathit{min}}$ , 0)

#3 = possible size argument to expand in front of parens command (one of *empty*), \*, or [ $\backslash\big$ ] using a standard sizing command)

#4 = the state (e.g.  $\rho$ ), may be left empty

#5 = epsilon argument (superscript to entropy measure), if any, or leave argument empty

#6 = system to measure entropy of

#7 = conditioning system, if any, or else leave the argument empty

```
192 \def{\HbaseRender}{#1#2#3#4#5#6#7}{%
193 %%\message{DEBUG: HbaseRender\detokenize{{#1}{#2}{#3}{#4}{#5}{#6}{#7}}}%
```

Start with the entropy symbol (‘ $H$ ’), the subscript, and the superscript:

```
194 \HbaseRenderSym{#1}_{\HbaseRenderSub{#2}}^{\HbaseRenderSup{#5}}
```

Render the contents of the entropy (parenthetic expression with system & conditioning system), only if the system or conditioning system or state are not empty:

```
195 \notblank{#4#6#7}{%
196   \HbaseRenderContents{#3}{#6}{#7}}%
```

Finally, add the state as subscript, if any:

```
197 \HbaseRenderTail{#4}%
198 }{}
```

We're done.

```
199 \qitobjDone%
200 }
```

\HbaseRenderSym Macros to render different parts of the entropy measure. By default, don't do anything special to them (but this might be locally overridden in a tuned Qit Object, for instance).  
\HbaseRenderSub  
\HbaseRenderSup  
\HbaseRenderTail

```
201 \def \HbaseRenderSym#1{#1}%
202 \def \HbaseRenderSub#1{#1}%
203 \def \HbaseRenderSup#1{#1}%
204 \def \HbaseRenderTail#1{_ {#1}}%
```

\HbaseRenderContents For the main contents rendering macro, we need to do a little more work. First, declare a token register in which we will prepare the contents of the parenthetic expression.

```
205 \newtoks \Hbase@tmp@toks
206 \def \Hbase@addtoks#1\@Hbase@END@ADD@TOKS{%
207   \Hbase@tmp@toks=\expandafter{\the\Hbase@tmp@toks#1}}%
```

Now we need to define the macro which formats the contents of the entropy. The arguments are #1 = possible sizing argument, #2 = system name, #3 = conditioning system if any.

```
208 \def \HbaseRenderContents#1#2#3{%
```

We need to construct the parenthetic argument to the entropy, which we will store in the token register \Hbase@tmp@toks. Start with system name:

```
209   \Hbase@tmp@toks={#2}%
```

... add conditional system, if specified:

```
210   \notblank{#3}{%
211     \Hbase@addtoks \mathclose{} , \delimsize \vert , \mathopen{} %
212     #3%
213     \@Hbase@END@ADD@TOKS%
214   }{}}
```

The tokens are ready now. Prepare the argument to the command \HbaseRenderContentsInnerParens (normally just \phfqitParens), and go:

```
215   \edef \tmp@args{\unexpanded{#1}{\the\Hbase@tmp@toks}}%
216   \expandafter \HbaseRenderContentsInnerParens \tmp@args%
217 }
```

\X Macro which expands to the parenthetic expression type macro we would like to use. By default, this is \phfqitParens.

```
218 \def \HbaseRenderContentsInnerParens{\phfqitParens}
```

\Hbase Finally, we declare our base entropic quantity type:

```
219 \DefineQitObject{Hbase}{\HbaseParse}{\HbaseRender}
```

#### 7.4.4 Qit Object Implementation: Entropy Function

See also the user doc in subsection 6.2.

\Hfnbase Base implementation of an entropy function.

Usage: \Hfnbase{H}{1}{2}(x) →  $H_1^2(x)$ , \Hfnbase{H}{1}{2}‘\*(x) →  $H_1^2(x)$ , \Hfnbase{H}{1}{2}‘\big(x) →  $H_1^2(x)$ .

We can use the same renderer as \Hbase, we just need a different parser. The parser first accepts the mandatory arguments {\langle H-symbol\rangle}{\langle subscript\rangle}{\langle superscript\rangle}.

```
220 \def \HfnbaseParse#1#2#3{%
221   \qitobjAddArg{#1}\% H-sym
222   \qitobjAddArg{#2}\% sub
223   \phfqit@parsesizearg{\HfnbaseParse@{#3}}\%
224 }
```

Continue to parse a the argument given in parentheses. The first mandatory argument is simply the subscript passed on from the previous macro. It might be tempting to do simply \def \HfnbaseParse@#1(#2){...}, but this does not allow for recursive use of parenthesis within the entropy argument, for instance \Hfn(g(x)+h(y)). Because of this, we use xparse's \NewDocumentCommand which can handle this.

```
225 \NewDocumentCommand{\HfnbaseParse@}{mr()}{%
226   \qitobjAddArgx{\phfqit@val@sizearg}\% size-arg
227   \qitobjAddArg{}\% state
228   \qitobjAddArg{#1}\% epsilon
229   \qitobjAddArg{#2}\% system--main arg
230   \qitobjAddArg{}\% cond system
231 %%\message{DEBUG: Hfnbase args are |\detokenize\expandafter{\QitObj@args}|}%
232   \qitobjParseDone%
233 }
234 \DefineQitObject{Hfnbase}{\HfnbaseParse}{\HbaseRender}
```

### 7.4.5 Qit Object Implementation: Relative Entropy

User documentation in subsection 6.3.

\DbaseParse Base macro for relative entropy macros.

USAGE: \Dbase{\{D-symbol\}[\_{\<subscript>}][^{\<superscript>}]\{\<size-spec>\}\{\<state>\}\{\<relative to state>\}}

The subscript and superscripts are optional and don't have to be specified. They may be specified in any order. Repetitions are allowed and concatenates the arguments, e.g., ^{\{a\}}\_{{x\}}\_{{y\}}^{\{z\}}\_{{w\}} is the same as \_{{xyw}}^{\{az\}}.

The  $\langle size-spec \rangle$  is a backtick-style specification as always.

```

235 \def \DbaseParse#1{%
236   \qitobjAddArg{\#1}% D-sym
237   \def \DbaseParse@val@sub{}%
238   \def \DbaseParse@val@sup{}%
239   \DbaseParse@%
240 }
241 \def \DbaseParse@{%
242   @ifnextchar _{\DbaseParse@parsesub}{\DbaseParse@@}%
243 }
244 \def \DbaseParse@@{%
245   @ifnextchar ^{\DbaseParse@parsesup}{\DbaseParse@@}%
246 }
247 \def \DbaseParse@parsesub_#1{%
248   \appto \DbaseParse@val@sub{\#1}%
249   \DbaseParse@% return to maybe parsing other sub/superscripts
250 }
251 \def \DbaseParse@parsesup^#1{%
252   \appto \DbaseParse@val@sup{\#1}%
253   \DbaseParse@% return to maybe parsing other sub/superscripts
254 }
255 \def \DbaseParse@@{%
256   \qitobjAddArgx \DbaseParse@val@sub%
257   \qitobjAddArgx \DbaseParse@val@sup%
258   \phfqit@parsesizearg \DbaseParse@rest%
259 }
260 \def \DbaseParse@rest#1#2{%
261   \qitobjAddArgx \phfqit@val@sizearg%
262   \qitobjAddArg{\#1}% rho
263   \qitobjAddArg{\#2}% Gamma
264   \qitobjParseDone%
265 }
```

\DbaseRender Macro which formats a relative entropy of the form  $D_{\text{sub}}^{\text{sup}}(A \| B)$ :

$$\begin{aligned} & \text{\DbaseRender}\{D\}\{\mathrm{min}\}\{\epsilon\}\{\big\}\{\rho\}\{\Gamma\} \\ \rightarrow & \boxed{D_{\min}^{\epsilon}(\rho \parallel \Gamma)} \end{aligned}$$

```
266 \def \DbaseRender#1#2#3#4#5#6{%
267 %%\message{DEBUG: DbaseRender\detokenize{{#1}{#2}{#3}{#4}{#5}{#6}}}%
```

Start with the entropy symbol ('H'), the subscript, and the superscript:

```
268 \DbaseRenderSym\#1_{\DbaseRenderSub\#2}^{\DbaseRenderSup\#3}
```

Render the contents of the entropy (parenthetic expression with the (one or) two states), only if the arguments are non-empty:

```
269 \notblank\#6{%
270   \DbaseRenderContents\#4\#5\#6%
271 }{}}
```

We're done.

```
272 \qitobjDone%
273 }
```

`\DbaseRenderSym` Macros to render different parts of the entropy measure. By default, don't do anything special to them (but this might be locally overridden in a tuned Qit Object).

```
274 \def \DbaseRenderSym#1{#1}%
275 \def \DbaseRenderSub#1{#1}%
276 \def \DbaseRenderSup#1{#1}%
```

`\DbaseRenderContents` Now we need to define the macro which formats the contents of the entropy. First, define a useful token register.

```
277 \newtoks \Dbase@tmp@toks
278 \def \Dbase@addtoks#1\@Dbase@END@ADD@TOKS{%
279   \Dbase@tmp@toks=\expandafter{\the \Dbase@tmp@toks#1}}%
```

The arguments are #1 = possible sizing argument, #2 = first state, #3 = second state (or operator), if any.

```
280 \def \DbaseRenderContents#1#2#3{%
```

We need to construct the parenthetic argument to the relative entropy, which we will store in the token register `\Dbase@tmp@toks`. Start with system name:

```
281 \Dbase@tmp@toks={#2}%
```

... add conditional system, if specified:

```

282     \notblank{#3}{%
283         \Dbase@addtoks\mathclose{}{},\delimsize\Vert\,,\mathopen{}{%
284             #3%
285             \Dbase@END@ADD@TOKS%
286         }{}%
287 }
```

The tokens are ready now. Prepare the argument to the command `\DbaseRenderContentsInnerParens` (by default just `\phfqitParens`), and go:

```

287     \edef\tmp@args{\unexpanded{#1}{\the\Dbase@tmp@toks}}%
288     \expandafter\DbaseRenderContentsInnerParens\tmp@args%
289 }
```

`\DbaseRenderContentsInnerParens` Macro which expands to the parenthetic expression type macro we would like to use. By default, this is `\phfqitParens`.

```
290 \def\DbaseRenderContentsInnerParens{\phfqitParens}
```

`\Dbase` Finally, define the `\Dbase` macro by declaring a new qit object.

```
291 \DefineQitObject{Dbase}{\DbaseParse}{\DbaseRender}
```

#### 7.4.6 Qit Object Type: Coherent Relative Entropy

See also user documentation in subsection 6.4.

`\DCohbaseParse` Base macros for coherent relative entropy-type quantities of the form  $\bar{D}_{X \rightarrow X'}^{\epsilon}(\rho_{X' R} \| \Gamma_X, \Gamma_{X'})$ .

USAGE: `\DCohbase{\langle D symbol \rangle}[\langle epsilon \rangle]{\langle state or *fully-decorated-state \rangle}{\langle System In \rangle}{\langle System Out \rangle}{\langle Gamma In \rangle}{\langle Gamma Out \rangle}`

```

292 \def\DCohbaseParse#1{%
293     \qitobjAddArg{#1}\% D-sym
294     \DCohbaseParse@%
295 }
296 \newcommand\DCohbaseParse@[1][]{%
297     \qitobjAddArg{#1}\% epsilon
298     \phfqit@parsesizearg\DCohbaseParse@rest%
299 }
300 \def\DCohbaseParse@rest#1#2#3#4#5{%
301     % rho, X, X', \Gamma_X, \Gamma_{X'}
302     \qitobjAddArgx\phfqit@val@sizearg%
303     \DCohbaseParse@parserhosub#1\DCohbaseParse@ENDSTATE{#2}{#3}%
304     \qitobjAddArg{#2}\%
```

```

305  \qitobjAddArg{#3}%
306  \qitobjAddArg{#4}%
307  \qitobjAddArg{#5}%
308  \qitobjParseDone%
309 }
310 \def\DCohbaseParse@parserhosub{%
311   \qifnextchar*\DCohbaseParse@parserhosub@nosub%
312   \DCohbaseParse@parserhosub@wsub%
313 }
314 \def\DCohbaseParse@parserhosub@nosub*#1\DCohbaseParse@ENDSTATE#2#3{%
315   \qitobjAddArg{#1}% rho
316 }
317 \def\DCohbaseParse@parserhosub@wsub#1\DCohbaseParse@ENDSTATE#2#3{%
318   \qitobjAddArg{#1}_{\begingroup\let\emptysystem\relax%
319     \DCohbaseStateSubscripts{#2}{#3}\endgroup}}% all this for "rho" arg
320 }

```

\DCohbaseStateSubscripts Macro which produces the relevant subscript for the state. By default, simply produce “ $X'R$ ” (but don’t produce an “empty system” symbol). This macro may be overridden e.g. locally.

```

321 \def\DCohbaseStateSubscripts#1#2{%
322   #2#1%
323 }

```

\DCohbaseRender Render the coherent relative entropy.

#1 = “ $D$ ” symbol

#2 = superscript (epsilon)

#3 = possible size argument tokens (i.e., [ $\big$ ])

#4 = fully decorated state (i.e., with necessary subscripts as required)

#5 = input system name

#6 = output system name

#7 = Gamma-in

#8 = Gamma-out

```

324 \def\DCohbaseRender#1#2#3#4#5#6#7#8{%
325   %
326 %%\message{DEBUG: DCohbaseRender here, args are |\detokenize{{#1}{#2}{#3}{#4}{#5}{#6}{#7}{#8}}
327   %
328   \DCohbaseRenderSym{#1}%
329   _{\DCohbaseRenderSystems{#5}{#6}}%
330   ^{\DCohbaseRenderSup{#2}}%
331   \notblank{#4#7#8}{%
332     \DCohbaseRenderContents{#3}{#4}{#7}{#8}%
333   }{}%

```

We're done.

```
334 \qitobjDone%
335 }
```

\DCohbaseRenderSym Macros to render different parts of the entropy measure. By default, don't do anything special to them (but this might be locally overridden in a tuned Qit Object)

```
336 \def \DCohbaseRenderSym#1{#1}%
337 \def \DCohbaseRenderSystems#1#2{#1\to #2}%
338 \def \DCohbaseRenderSup#1{#1}%
```

\DCohbaseRenderContents Now we define the macro which formats the contents of the entropy.

Define first a useful token register for rendering the contents.

```
339 \newtoks \DCohbase@tmp@toks
340 \def \DCohbase@addtoks#1\@DCohbase@END@ADD@TOKS{%
341   \DCohbase@tmp@toks=\expandafter{\the\DCohbase@tmp@toks#1}}%
```

The arguments are #1 = possible sizing argument tokens, #2 = decorated state, #3 = Gamma-X, #4 = Gamma-X'.

```
342 \def \DCohbaseRenderContents#1#2#3#4{%
```

We need to construct the parenthetic argument to the coherent relative entropy, which we will prepare in the token register \DCohbase@tmp@toks. Start with the state:

```
343 \DCohbase@tmp@toks={#2}%
```

... add conditional system, if specified:

```
344 \notblank{#3#4}{%
345   \DCohbase@addtoks\mathclose{}\},\delimsize\Vert\,,\mathopen{}%
346   #3\mathclose{},\mathopen{}#4\@DCohbase@END@ADD@TOKS%
347 }{}
```

The tokens are ready now. Prepare the argument to the command \DCohbaseRenderContentsInnerParens (by default just \phfqitParens), and go:

```
348 \edef \tmp@args{\unexpanded{#1}{\the\DCohbase@tmp@toks}}%
349 \expandafter\DCohbaseRenderContentsInnerParens\tmp@args%
350 }
```

\DCohbaseRenderContentsInnerParens Macro which expands to the parenthetic expression type macro we would like to use. By default, this is \phfqitParens.

```
351 \def \DCohbaseRenderContentsInnerParens{\phfqitParens}
```

`\DCohbase` Finally, define the `\DCohbase` macro by declaring a new qit object.

```
352 \DefineQitObject{DCohbase}{\DCohbaseParse}{\DCohbaseRender}
```

## 7.5 Additional helpers for entropy measures

`\HSym` Symbol to use to denote an entropy measure.

```
353 \def\HSym{H}
```

`\DSym` Symbol to use to denote a relative entropy measure.

```
354 \newcommand\DSym{D}
```

`\DCSym` Symbol to use for the coherent relative entropy measure.

```
355 \newcommand\DCSym{\bar\DSym}
```

`\emptysystem` Designates the trivial system (uses symbol for empty set). It is important to this, because of the automatic indexes set on the “rho” argument.

```
356 \def\emptysystem{\ensuremath{\emptyset}}
```

`\DCohxRefSystemName` Macros helpful for defining `\DCohx`.

`\DCohxStateSubscripts`

```
357 \def\DCohxRefSystemName#1{R_{#1}}
```

```
358 \def\DCohxStateSubscripts#1#2{#2\DCohxRefSystemName{#1}}
```

Finally, some macros provided for backwards compatibility:

```
359 \let\@HHbase\Hbase
```

```
360 \let\@DDbase\Dbase
```

```
361 \let\HHSym\HSym
```

```
362 \let\DDSym\DSym
```

## 7.6 Handle package options

*Changed in v2.0 [2017/08/16]:* Added the `qitobjdef` package option.

*Changed in v2.0 [2017/08/16]:* Added the `newReIm` package option.

Initialization code for kvoptions for our package options. See section 2.

```
363 \SetupKeyvalOptions{  
364   family=phfqit,  
365   prefix=phfqit@opt@  
366 }
```

Set of predefined qit objects to load. Either stdset (standard set, the default) or none (none).

```
367 \DeclareStringOption[stdset]{qitobjdef}
```

Whether to override L<sup>A</sup>T<sub>E</sub>X's default  $\Re$  and  $\Im$  symbols by our more readable Re and Im.

```
368 \DeclareBoolOption[true]{newReIm}
```

Process package options.

```
369 \ProcessKeyvalOptions*
```

### 7.6.1 Re/Im symbols

- \Re Provide \Re and \Im commands to override L<sup>A</sup>T<sub>E</sub>X's default if the corresponding \Im package option is set (which is the default).

```
370 \ifphf@opt@newReIm
371   \renewcommand{\Re}{\phf@Realpart}
372   \renewcommand{\Im}{\phf@Imagpart}
373 \fi
```

### 7.6.2 Standard entropy measures

Load the requested set of qit objects.

```
374 \def\phf@tmp@str@none{none}
375 \def\phf@tmp@str@stdset{stdset}
376 \ifx\phf@opt@qitobjdef\phf@tmp@str@none%
```

In this case, do not load any definitions.

```
377 \else\ifx\phf@opt@qitobjdef\phf@tmp@str@stdset%
```

In this case, provide our standard set of “qit objects” (i.e., entropy measures).

- \HH The definition of individual entropy macros just delegates to \Hbase with the relevant subscript.
  - \Hzero
  - \Hmin
  - \Hmaxf
    - 378 \def\HH{\Hbase{\Hsym}()}
    - 379 \def\Hzero{\Hbase{\Hsym}{\mathrm{max},0}}
    - 380 \def\Hmin{\Hbase{\Hsym}{\mathrm{min}}}
    - 381 \def\Hmaxf{\Hbase{\Hsym}{\mathrm{max}}}
    - 382 \def\Hfn{\Hfnbase{\Hsym}()}
    - 383 \let\Hfunc\Hfn% backwards compatibility

\DD (Usual) quantum relative entropy. (Actually this is more versatile, because you can also specify subscript and superscript, so you can make on-the-fly custom relative entropy measures.)

```
384 \def\DD{\Dbase{\DSym}}
```

\Dminz “Old” min-relative entropy, based on the Rényi-zero relative entropy.

```
385 \newcommand{\Dminz}[1][]{\Dbase{\DSym}_{\mathrm{min},0}^{\#1}}
```

\Dminf Min-relative entropy (“new” version).

```
386 \newcommand{\Dminf}[1][]{\Dbase{\DSym}_{\mathrm{min}}^{\#1}}
```

\Dmax Max-relative entropy.

```
387 \newcommand{\Dmax}[1][]{\Dbase{\DSym}_{\mathrm{max}}^{\#1}}
```

\Dr Rob-relative entropy.

```
388 \newcommand{\Dr}[1][]{\Dbase{\DSym}_{\mathrm{r}}^{\#1}}
```

\DHyp Hypothesis testing relative entropy.

```
389 \newcommand{\DHyp}[1][\eta]{\Dbase{\DSym}_{\mathrm{H}}^{\#1}}
```

\DCoh Coherent relative entropy (old style).

```
390 \DefineTunedQitObject{DCoh}{\DCohbaseParse}{\DCohbaseRender}{\DCoh}
```

\DCohx Coherent relative entropy (new style).

```
391 \DefineTunedQitObject{DCohx}{\DCohbaseParse}{\DCohbaseRender}%
392 {\DCoh}{\DCohx}%
393 \let\DCohbaseStateSubscripts\DCohxStateSubscripts%
394 }
```

End case `qitobjdef=stdset`. Last case is the final `\else` branch which is an error, as we have an unknown set of standard definitions to load.

```
395 \else
396 \PackageError{phfqit}{Invalid value ‘\phfqit@opt@qitobjdef’ specified for
397 package option ‘qitobjdef’. Please specify one of ‘stdset’ (the default) or
398 ‘none’}{You specified an invalid value to the ‘qitobjdef’ package option of
399 the ‘phfqit’ package.}
400 \fi
401 \fi
```

# Change History

v1.0		
	General: Initial version .....	1
v2.0		
	General: Added the <code>newReIm</code> package option .....	3
	Added the <code>qitobjdef</code> package option .....	3
	Introduced the Qit Objects infrastructure .....	20

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